Adobe Premiere for Intermediate

Once you have mastered the basics of using Adobe Premiere, you may be ready for some of the more advanced effects and dealing with more complicated issues to do with compression.

The purpose of this **one day** course, is to take your editing skills to the next level, covering both the art and the technology.

The course includes:

1. Timecode and batch recording

Most professional editors prefer to work in a way which allows them to re-make a project automatically if they should need to. This can be simple or complex, depending on how well prepared you are before you begin.

This module explains some of the issues connected with re-building a project and gives clear ideas about organisation, what you can discard and what you can't when using Adobe Premiere.

2. Shortcuts for Editing

Once you have gotten used to the basics of adding and removing video and sound on the timeline, you may want to familiarise yourself with some of the handy shortcuts available, such as subclips and storyboard editing, shy tracks, workspaces and making your own keyboard shortcuts.

3. Colour correction in detail

Depending on the hardware you have available to you when working with Adobe Premiere, you will have a more or less complicated and flexible colour correction tool available to you. This module goes into more detail about the way colour works with video and some of the issues you may encounter working from DV or lower-end video formats such as VHS or Hi-8.

4. The Art of Editing

This is a vast topic but there are some clear tips in this module to help you get the most out of your source material. The creative application of music, sounds, voice over,

rhythm, cutaways and some of the basic rules of film-making such as 'crossing the line' or 'jump cuts'.

5. Sound Filters

There are some powerful sound filters available inside Adobe Premiere and this module explains the primary ones in detail along with a clear explanation of what you can and cannot expect to achieve with sound.

6. Keying

Making part of your picture transparent in order to see another picture behind it can take patience and skill to get right. This module explains how to set up Chromakey (making a colour transparent) and Lumakey (making portions of the picture transparent depending on how bright they are).

7. Using stills effectively

Premiere adjusts the shape of the pixel in your graphics and this can make everyone look fat or thin depending on your original material. Colours can also look too vivid in imported graphics and photos and this is because broadcast video uses a different system for recording colour to most computer systems. This module explains some of the pitfalls and how to get the most out of your still images.

8. MPEG2 encoding for DVD authoring

DVD has swept across the world as the format of choice for a range programme times. The actual authoring process is covered in our half day DVD Authoring Course but this module explains some solutions for producing good quality MPEG2 compressed video, which you will need before entering your authoring application.

For more information about this and other courses, contact us or view our website at –

www.123training.co.uk